

Facility Rules for Tournament Play



****NO METAL CLEATS ALLOWED AND SHINGUARDS ARE MANDATORY!****

AGES	# PLAYERS ON THE FIELD
U12's	8 + keeper (9v9)
U14's	8 + keeper (9v9)
U16's	7 + keeper (8v8)
U17-U19	7 + keeper (8v8)

*Any player who is **NOT** registered within the Afrim's Sport's registration waiver system accepts full liability for any injuries/accidents that may occur! Registered means you have signed the Afrims Sports Waiver/New Player Registration Form. **MEMBERSHIP NOT REQUIRED FOR TOURNAMENT PLAY!***

Kick Offs: Kickoffs are direct and may be played forward or backward. You can score from a kickoff.

Goalkeepers: -Cannot hold the ball in their hands for more than 5 seconds
 -Cannot pick up the ball if intentionally kicked back by own team
-CAN kick goal kicks, punts, dropkicks or throw the ball OVER midfield

Free Kicks: All free kicks are direct and indirect depending on the foul (USSF Rules)

Ball Exiting Field Of Play: Any ball that exits the playing field over the side line is a throw in. Any ball that exits the field over the end line will be restarted by a goal kick or corner kick. Any ball that strikes a net, light, ceiling, or beam within the confines of the field is out of play. A direct kick restart will occur nearest where the ball hit. *Exception: Within the goal box, the ball is placed outside of the box for restart and if the ball hits a cable it is in play.*

Penalty Kicks: Will be taken from 10 yards from the goal.

Substitutions: **Substitutions are guaranteed for either team on any "out of bounds" ball.** On the fly substitutions may be done while the ball is in play for **Adults only**. Player entering the field must wait until player exiting has stepped off the field. Fouls are not guaranteed substitution since the opposing team may play the ball as soon as they wish.

Yellow Card: All yellow cards will result in a man down situation for 2 minutes or until the opposition scores, whichever comes first. A second yellow card in a game will equal a red card. If a player receives two yellow cards during the tournament they will have to sit out the remainder of the game the second yellow card was issued, plus the next scheduled game. No refunds will be given.

Red Card: **All red cards will result in a 5-minute penalty and playing a man down for the entire 5 minutes no matter how many goals are scored by the opposing teams. The player who received the red card will sit out for the entirety of the game and the next game on the schedule.** On a red card the team will play a man down for the remainder of the game. A second yellow card in a game will equal a red card. A second red card during a tournament and the player will sit out for the remainder of the tournament. If there is a red card due to a fight, both players will sit out for the remainder of the tournament. No refunds will be given.

Two Minute Penalty: A two minute penalty can be assessed at the discretion of the referee for minor violations regardless of whether a yellow card is given.

Overtime: In the event of a tie during a playoff/championship game, each team will take 3 PK's. If tied after that, sudden death. **For Adult co-ed tournaments, the order of PK's must be GUY-GIRL-GUY-GIRL or vice versa.**

Other Rules: ***NO Slide Tackles... but sliding is allowed!*** Fist fighting, swearing, and racial remarks will NOT be tolerated. ***The front desk staff has the right to suspend anyone from the facility at any time for this behavior.***

For Full Field U12, U14, U16, HS & Adult Tournaments (8v8 + 9v9): Offsides will not be called.

Rosters: There is no roster maximum. Players can only play on 1 team for the entire tournament and may not play on more than 1 team, despite which level the team is in (both in A, both in B, one in A and one in B) unless the team is in a different division (ex. 1 team in U14 and 1 team in U12). If a team uses illegal players then the game will be listed as a forfeit loss of 3-0 and the other team will be awarded maximum points.